COMP33711 Agile Software Engineering

AGILE VALUE HUNT: APPLICATION & ROLE CARD

The Application: your team must brainstorm features for a software system to help undergraduate students maximise the marks they get for coursework and exams, over the course of their 3/4 years of study.

The system is for a university department that does not yet have any standardised way to manage coursework submission or return of marks and feedback.

Your Role: you are a focus group of undergraduate students from the university department commissioning the software. You will have to use this system for the whole of your third year.

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Your Role: you are a team of analysts and developers from the software company that has been commissioned to build the system as your next project.